

Shipley Park Talk Round

NOTE THAT THERE IS NO GALLOPING OR JUMPING PERMITTED IN THE PARK. Please be aware that the Park can be very busy with walkers and cyclists so please be considerate to other users at all times.

8 mile route

Head out of the venue AWAY from where you came in to park. *NOTE THAT THERE WILL BE HORSES GOING IN BOTH DIRECTIONS HERE*. At the first junction, follow the path round to the **LEFT**, at the second junction (by the NUTBROOK COFFEE SHOP), follow the path to the **RIGHT**. The track takes a sharp left by Lodge Farm. After the next sharp right, the 11 mile route goes off to the left. 8 milers **STAY to the RIGHT/STRAIGHT ON**.

Go straight on either staying on the track or on the grass alongside the track. Be aware there are staggered wooden fences to prevent galloping along here. **BEWARE BOGGY GROUND IF YOU LEAVE THE TRACK**.

When you reach the end of the field or track, turn **RIGHT** & join the bridlepath again. The path will take you down through MAPPERLEY WOOD and over a couple of wooden bridges. Track eventually re-joins the tarmac road near the picnic area at MAPPERLEY RESEVOIR.

Stay to the **RIGHT HAND SIDE** before crossing the road & heading up the hill, over the horse stile, towards DERBY LODGE. **BEWARE BOGGY GROUND** here (NB No Galloping permitted in the park). Once you have reached the top bear **LEFT** through the wood (**BEWARE OF TREE ROOTS, follow the road if boggy**), rejoining the track by HOME FARM (map). Keep going on this track until you reach DERBY LODGE tearoom where you turn **RIGHT**.

Head up the lane between the trees; be warned the cobbles here are slippery so the verge might be a safer option. Follow the bridlepath down to the **LEFT** & stay on this path heading down the slight incline to the bottom & in to the woods past the CRICKET GROUND. Head up the road following it to the junction. **Here, 8m route goes LEFT** and 11m route turns RIGHT back to Venue.

After turning left, stay on the bridlepath for approx. 1/2 mile until you come to a junction with a sign and turn **LEFT** towards the visitors centre (11m route goes straight on here).

At the visitor carpark, turn **LEFT** and leaving the visitors car park, keeping the Visitors Centre to your right, join the designated bridlepath next to the Café. Follow the path around past the corralling area (a path then joins from the right) & round past the kiddies play area. Stay on this bridlepath until you reach the T-Junction with BELL LANE. There are large rocks here & a gap by the barrier to pass through.

Turn **RIGHT** here & head along Bell Lane until you see bridlepath signposted to your **LEFT**, turn left up the path. Stay on here round past the MAPPERLEY RESEVIOR picnic area & car park (should be on your right). Go through the gap next to the 5-bar gate & turn **RIGHT**.

Stay on the road alongside the reservoir & head out of the park towards MAPPERLEY VILLAGE (map). When you reach the village & the junction, go **STRAIGHT AHEAD** & continue up the road. You go under a railway bridge & past an equestrian property to your left. After about 100yrds turn **LEFT** onto the signposted bridlepath towards BROOK FARM (it looks like you're riding through the middle of the yard & there are usually log piles & free running chickens along the stretch, so be aware).

Stay on this track (**BEWARE BOGGY GROUND**) until you get to the end where you'll reach a junction. Turn **LEFT** at this junction and keep on going through a small hamlet. Take the lower road under the railway bridge & continue to the T-Junction. Here, turn **RIGHT** and retrace your steps back to the Venue.



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11 mile route

Head out of the venue downhill and AWAY from where you came in to park. *NOTE THAT THERE WILL BE HORSES GOING IN BOTH DIRECTIONS HERE.* At the first junction, follow the path round to the **LEFT**, at the second junction (by the NUTBROOK COFFEE SHOP), follow the path to the **RIGHT** past the coffee shop. The track then takes a sharp left by Lodge Farm. Just after the next sharp right, take a **LEFT** (8 milers will go straight on here).

Follow the track round and over the wooden bridge. When you come to the junction, go **LEFT** then immediately **RIGHT**. At the next junction, go **LEFT** (around the barriers). Where the hedges end go **RIGHT** and then cut diagonally down across the field to the far corner where the path leads over a low wide bridge into the woods. **BEWARE BOGGY GROUND HERE**.

Follow the path up straight on (bears slightly LEFT) through the woods (BEWARE OF TREE ROOTS) until you reach a small gap in the fence and turn LEFT onto the path. Go straight on (bearing slightly LEFT) through the gateway back into the park. Follow the track until you reach the American Adventure car park road and turn **RIGHT** away from the Venue. *NOTE HORSES GOING IN BOTH DIRECTIONS HERE*. Follow the road along and then take a LEFT down the side of the old theme park (not towards the exit from the Park where you came in). Follow the track.

You'll reach a junction where the 8 milers will join you from the left. Head **STRAIGHT ON.** Follow the track, going **STRAIGHT ON PAST** the left turn where 8 milers turn off towards the Visitor Centre

Follow the bridlepath all the way back to Heanor Gate Industrial Estate. Do not deviate off this track & continue past the kids adventure park on your left (**BE WARNED THERE IS A ZIP WIRE IN USE HERE**) & the playing field on your right. Once you reach the road, go through the gap & turn **LEFT** on to the road. Follow the road back around on the tarmac over the speed humps & towards the Visitors Centre.

Follow the road past the first car park and when you reach the second car park, cut across to the **LEFT HAND SIDE** of the Visitors Centre to join the designated bridlepath next to the Café. Follow the path around past the corralling area (a path then joins from the right) & round past the kiddies play area. Stay on this bridlepath until you reach the T-Junction with BELL LANE. There are large rocks here & a gap by the barrier to pass through.

Turn **RIGHT** here & head along Bell Lane until you see bridlepath signposted to your **LEFT**, turn left on the path. Stay on here round past the MAPPERLEY RESERVOIR picnic area & car park (should be on your right). Go through the gap next to the 5-bar gate & turn **RIGHT**.

Stay on the road alongside the reservoir & head out of the park towards MAPPERLEY VILLAGE. When you reach the village & the junction, go **STRAIGHT AHEAD** & continue up the road. You go under a railway bridge & past an equestrian property to your left. After about 100yrds turn **LEFT** onto the signposted bridlepath (it looks like you're riding through the middle of the yard & there are usually log piles & free running chickens along the stretch, so be aware).

Stay on this track (**BEWARE BOGGY GROUND**) until you get to the end where you'll reach a junction. Turn **LEFT** at this junction and keep on going through a small hamlet. Take the lower road under the railway bridge & continue to the T-Junction. Here turn **LEFT** (8 milers will be heading back to Venue here).

You can either stay on the track or head on to the grass alongside the track. Be aware there are staggered wooden fences to prevent galloping. **BEWARE BOGGY GROUND IF YOU LEAVE THE TRACK**.

When you reach the end of the field or track, turn **RIGHT** down through MAPPERLEY WOOD and over a couple of wooden bridges. Track eventually re-joins the tarmac road near the picnic area at MAPPERLEY RESEVOIR.

Stay to the **RIGHT HAND SIDE** before crossing the road & heading up the hill, over the horse stile, towards DERBY LODGE. **BEWARE BOGGY GROUND** here if you leave the road (NB No Galloping permitted in the park). Once you have reached the top bear **LEFT** through the wood (**BEWARE OF TREE ROOTS, follow the road if boggy**), rejoining the track by HOME FARM. Keep going on this track until you reach DERBY LODGE where you turn **RIGHT**.

Head up the lane between the trees; be warned the cobbles here are slippery so the verge might be a safer option. Follow the bridlepath down to the **LEFT** & stay on this path heading down the slight incline to the bottom & in to the woods past the CRICKET GROUND. Head up the road following it to the junction.

Here, turn **RIGHT**, re-tracing your steps back to the American Adventure and turning **RIGHT** back to the Venue.



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3 mile (LR) route

Head out of the venue AWAY from where you came in to park. *NOTE THAT THERE WILL BE HORSES GOING IN BOTH DIRECTIONS HERE*. At the first junction, follow the path round to the **LEFT**, at the second junction (by the NUTBROOK COFFEE SHOP), follow the path to the **RIGHT**. The track takes a sharp left by Lodge Farm. NOTE THAT THERE WILL BE HORSES GOING IN BOTH DIRECTIONS HERE. After the next sharp right, the 11 mile route goes off to the left. 8 milers **STAY to the RIGHT/STRAIGHT ON**.

You can either stay on the track or head on to the grass alongside the track. Be aware there are staggered wooden fences to prevent galloping along here. **BEWARE BOGGY GROUND IF YOU LEAVE THE TRACK**.

When you reach the end of the field or track, turn **RIGHT** & join the bridlepath again. The path will take you down through MAPPERLEY WOOD and over a couple of wooden bridges. Track eventually re-joins the tarmac road near the picnic area at MAPPERLEY RESEVOIR.

Stay to the **RIGHT HAND SIDE** before crossing the road & heading up the hill, over the horse stile, towards DERBY LODGE. BEWARE BOGGY GROUND here (NB No Galloping permitted in the park). Once you have reached the top bear **LEFT** through the wood (**BEWARE OF TREE ROOTS, follow the road if boggy**), rejoining the track by HOME FARM (map). Keep going on this track until you reach DERBY LODGE where you turn **RIGHT**.

Head up the lane between the trees; be warned the cobbles here are slippery so the verge might be a safer option. Follow the Bridlepath down to the LEFT. At the bottom of the incline, 8 and 11 milers go straight on but Lead Reins take a **RIGHT** through the gap to turn **RIGHT** again onto the other bridleway. Follow the bridleway around the outer perimeter of the old theme park and after going over the bridge, take a **LEFT** back to the venue.